

An Approach to Geocoding based on Volunteered Spatial Data

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Abstract. The automated process of assigning geographic coordinates to textual descriptions of a place, generally referred to as *geocoding*, plays an important role in various fields of geographic information technologies, ranging from the analysis of health records [28] or crime incidents [17] to location based services like route planning applications [20]. However, since the collection and maintenance of appropriate spatial data is the traditional domain of official surveying offices and commercial companies, there are only very few publicly available geocoding services which can be used free of charge, and those which exist are usually limited to a specific country or even smaller units. Furthermore, no freely available geocoding service offering house number level precision has ever been implemented based on volunteered geographic data. The goal of the work summarized in this paper (originating from the author's MSc thesis [1]) was thus to explore the suitability of freely available volunteered geographic information¹ for the purpose of geocoding and the findings of the conducted research are able to serve as a proof of concept for the usage of volunteered spatial data as a reference dataset for geocoding services. The geocoder itself has been integrated into the OpenRouteService [20-22] project, providing a framework compliant to the OpenGIS Location Service (OpenLS) [23] specifications.

Keywords. Geocoding, Volunteered Geographic Information, OpenStreetMap, OpenRouteService, OpenGIS Location Service (OpenLS)

Introduction

Until recently, the generation, maintenance and distribution of geographic information had been, with only very few exceptions, solely the domain of either official land surveying offices or commercial companies. This was presumably mainly due to the immense costs related to the actual surveying and maintenance and the lack of possibilities to effectively share and distribute the collected spatial data. However, this has recently changed, for the two following reasons²:

¹ Goodchild [13] proposed the term *Volunteered Geographic Information (VGI)* for geographic information generated by collaborative volunteered effort

² based on suggestions by Goodchild [14]

1. The dramatically reduced costs along with the enhanced usability of modern satellite navigation handheld devices have enabled a mass of people to collect geographic data with ease of use and in precision levels which had formerly been simply beyond reach for private persons.
2. The progress of the internet from a formerly “read-only media” to the “web 2.0” participatory approach has made collaborative efforts to generate and share content of various kinds very common.

Among a broad list of projects dealing with user generated geographic information, OpenStreetMap is one of the most promising. Its primary goal is to generate a free map of the world [24] through volunteered effort. Nevertheless, although the generation of maps still is the focus of the project, the collected spatial data is made publicly available and may be used for other purposes as well. OpenRouteService³ e.g. is an example of a project which has successfully implemented a routing service based on OpenStreetMap data.

However, the focus of the work presented in this paper was to explore the suitability of OpenStreetMap data for the purpose of geocoding, simplified as the conversion of textual address information into point coordinates and vice versa⁴.

If a working geocoding service could successfully be build based on OpenStreetMap data, this would be a substantial advance in the improvement and progression of a wide range of projects, based in the field of volunteered geographic information.

A major objective of the work was further to evaluate the possibilities to compensate incomplete data (namely house number positions) by probability based approaches to locate house number positions, supported by official house numbering guidelines for the study area of Northrhine-Westfalia, Germany.

1. Approach

The *OpenStreetMap* project has been selected as the data source for this research as it provides an impressively extensive database originating from collaborative volunteered effort and the exponential growth of the project data since its start in 2004 is very promising. The first task was thus to analyze the data provided by the project and to develop an appropriate process to transform the data in a format usable for geocoding purposes. The next task has then been the actual design and implementation of the geocoding application.

At first, the general suitability of the OpenStreetMap data for geocoding purposes has been evaluated with respect to its data model, relational integrity and completeness. Based on this analysis the proposed data model for the geocoder’s reference dataset was designed and an appropriate data transformation and integration processes have been developed following concepts presented by Han and Kamber [16] and Rahm and Do [26].

³ <http://www.openrouteservice.org/>

⁴ The definition and usage of the term geocoding varies in scientific literature. Some authors limit the scope of input data to postal addresses [2-3, 5] whereas others widen the scope to include named places [7] or even arbitrary textual representations of a place [12, 25]

This has been followed by the definition and analysis of use cases to be provided by the geocoding service. The actual processing of the geocoding use cases has then been designed following standard geocoding practices as described by Goldberg [12], Davis et al. [7], Borkar et al. [4] and Christen and Churches [6].

The treatment of incomplete house number data received special attention. In order to compensate missing house number data in OpenStreetMap, different probability based approaches had been developed in order to effectively approximate house number locations.

This included the analysis of house numbering systems in general [9-10] and research concerning habits and regulations for house number assignment within the study area⁵ [29] in order to construct and evaluate hypotheses for the approximation of house number locations. This part was based on the work of Goldberg [12], Ratcliffe [27] and Bakshi et al. [2].

The quality of the geocoder, implemented according to the concepts and guidelines developed before, was finally measured using the standard key figures *match rate* and *positional accuracy* as described by Cayo and Talbot [5] and additionally by comparing the positional accuracy measured to a commercial geocoding service provided by Google™.

2. Results

The match rate, defined as the percentage of geocoding requests returning a correct match, has been found to be 96% on municipal level requests (sample size $n=333$), 83% on street level requests ($n=1000$) and 5% ($n=1000$) on house number level requests for randomly chosen addresses within the study area.

When considering a match rate of 85% to be the minimum acceptable rate necessary to reliably detect spatial patterns in address datasets (as proposed by Ratcliffe [27]) it has to be concluded that the achieved match rate on street and house number level is not yet sufficient for detailed spatial analysis purposes.

The average positional error for house number level requests (determined by comparing the results to the real positions of the buildings as provided by the surveying office for the study area) was measured differentiating the availability of housenumber positions in the OpenStreetMap data (see table 1).

Table 1. Geocoding accuracy of ORS geocoder depending on housenumber data availability in OSM

Location Method	Sample Size	Mean Positional Error
Exact housenumber match	13933	11m
Interpolation between known housenumber positions	890	31m
No housenumber data available	255073	142m

These figures have to be considered not suitable for fine-scale spatial analyses of address datasets unless housenumber data is available. Zandbergen [31] e.g. showed that even a medium error of 41 meters with a 90th percentile of just 100 meters can significantly bias analysis results on the example analysis of traffic-related air pollution on school children (using a sample of 104,865 addresses).

⁵ The study area for this research has been the federal state Northrhine-Westfalia in Germany

The average positional accuracy achieved when interpolation between two known housenumber positions was possible is nevertheless significantly better than the medium error of 41m measured by Zandbergen [31] for 104,865 sample addresses located in Orange County, Florida, geocoded using official street centerline and parcel data of the Property Appraisers Office of Orange County.

The measured medium positional error of merely 11m for exact house number matches can be considered to be an extraordinary accuracy. Literature research revealed no case study presenting a geocoding service providing accuracy figures even close [5, 8, 11, 15, 18, 19, 27, 30].

A comparison with the accuracy provided by the geocoding service offered by GoogleTM⁶ showed that whenever house number data was available, the positional error was significantly lower than Google's (see table 2 and figure 1) and about equal when interpolation between two known house numbers was possible. Yet for the case when no house number data was available, the average positional accuracy proved significantly worse than the one provided by GoogleTM.

Table 2. Comparing the positional accuracy of ORS geocoder and Google geocoder depending on housenumber availability in OSM

Location Method	Sample Size	Mean Error ORS	Mean Error Google
Exact housenumber match	13283	11m	32m
Interpolation between known housenumber positions	853	31m	32m
No housenumber data available	54889	142m	34m

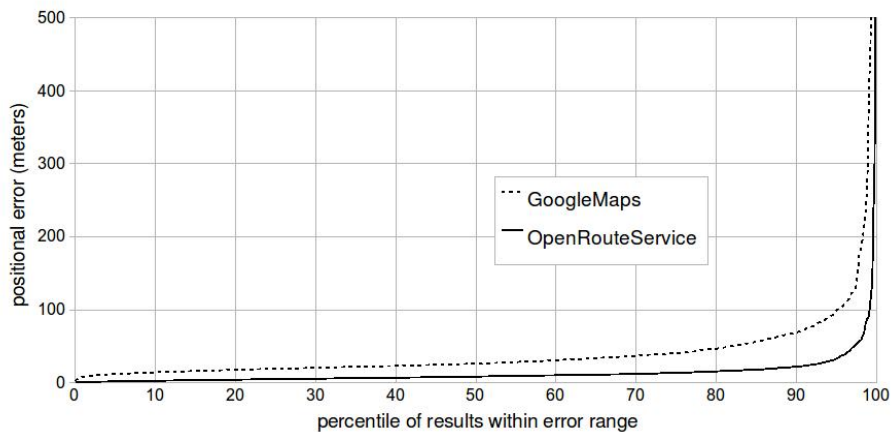


Figure 1. Positional errors of OpenRouteService and GoogleMaps geocoder when house number data available in OSM

It could further be demonstrated that it is indeed possible to effectively approximate house number locations using probability based approaches based on hypotheses according to official house numbering guidelines. For a sample set of cities within the study area, an improvement of up to 52% in terms of positional accuracy could be achieved [1]. It was nevertheless as well found that the effectiveness of these

⁶ <http://code.google.com/apis/maps/documentation/geocoding/>

approaches, although showing a significant overall average improvement, depends heavily on the suitability of the study area. It was further found that these improvements are still not sufficient to generate accuracy levels comparable to cases where actual house number data was available.

3. Conclusion

The findings of the conducted research are able to serve as a proof of concept for the usage of volunteered spatial data as a reference dataset for geocoding services. The inherent inconsistencies present in the OpenStreetMap data however required substantial concessions in terms of referential integrity and the positional accuracy to be expected strongly depends on the availability of house number data, although means to partially compensate incomplete data have been successfully developed.

The result of this work is already used in production as the geocoding engine for various research projects, of which *OpenRouteService*⁷ and *OSM-3D*⁸ presumably being the most prominent.

The recent development of the OpenStreetMap project is very promising, too. Within a mere four months during the implementational phase of the research presented, the amount of house number locations for the area of Germany, stored in the OpenStreetMap database, has almost doubled from approximately 172,000 house numbers at the end of December 2008 to more than 330,000 house numbers at the end of April 2009. At time of writing (February 2010) there are around 600,000 house numbers in the database for the area of Germany and about 4.5 million for the area of Europe.

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⁷ <http://www.openrouteservice.org/>

⁸ <http://www.osm-3d.org/>

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